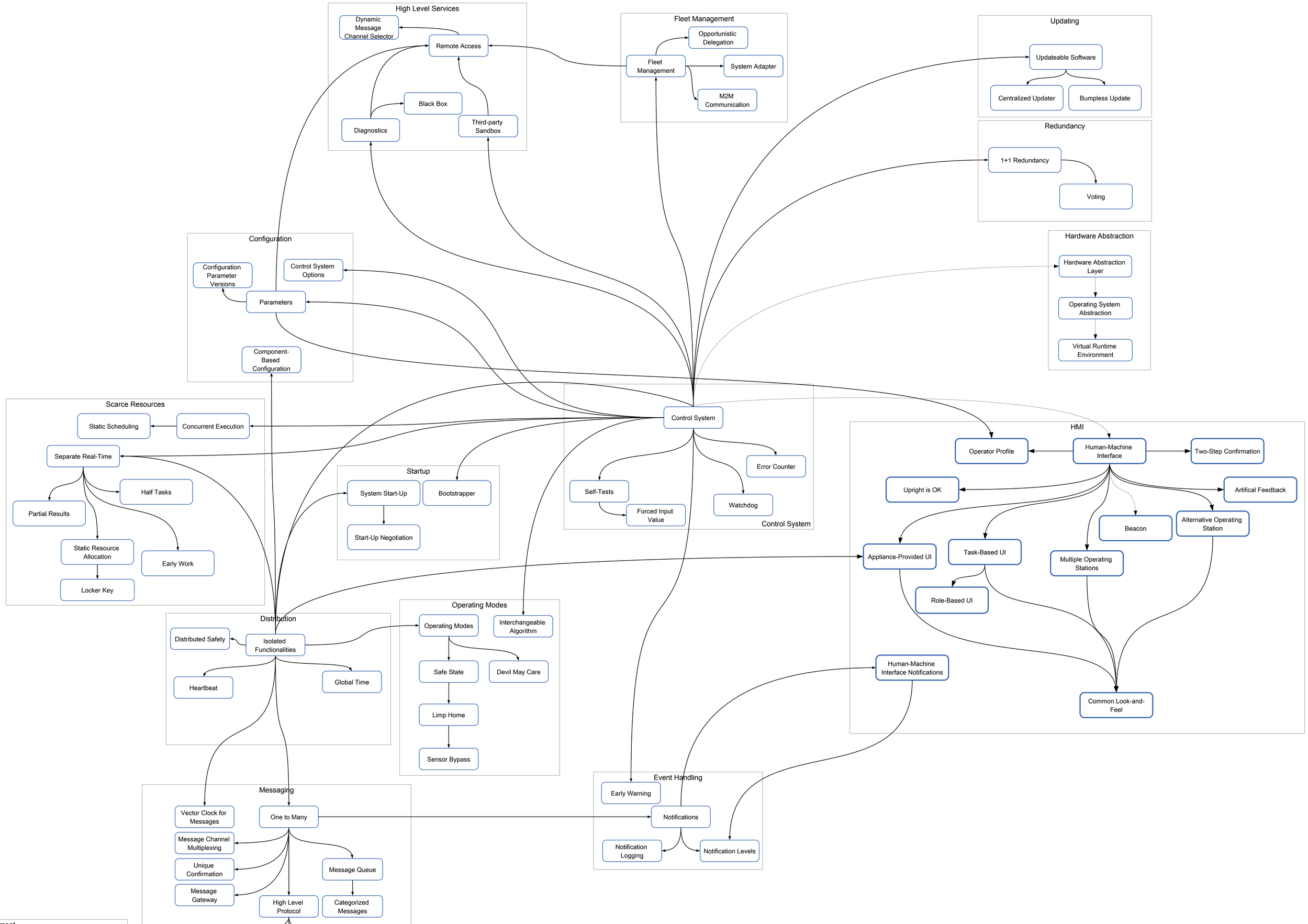
High Level Services
Dynamic Message Channel Selector
Remote Access
Black Box
Diagnostics
Third-party Sandbox
Fleet Management
Opportunistic Delegation
Fleet Management
System Adapter
M2M Communication
Updating
Updateable Software
Centralized Updater
Bumpless Update
Redundancy
1+1 Redundancy
Voting
Configuration
Configuration Parameter Versions
Control System Options
Parameters
Component-Based Configuration
Hardware Abstraction
Hardware Abstraction Layer
Operating System Abstraction
Virtual Runtime Environment
Scarce Resources
Static Scheduling
Concurrent Execution
Separate Real-Time
Half Tasks
Partial Results
Static Resource Allocation
Early Work
Locker Key
Control System
Error Counter
Self-Tests
Forced Input Value
Watchdog
Control System
Startup
System Start-Up
Bootstrapper
Start-Up Negotiation
HMI
Operator Profile
Human-Machine Interface
Two-Step Confirmation
Upright is OK
Artifical Feedback
Beacon
Alternative Operating Station
Appliance-Provided UI
Task-Based UI
Multiple Operating Stations
Role-Based UI
Human-Machine Interface Notifications
Common Look-and-Feel
Distribution
Distributed Safety
Isolated Functionalities
Heartbeat
Global Time
Operating Modes
Operating Modes
Interchangeable Algorithm
Safe State
Devil May Care
Limp Home
Sensor Bypass
Event Handling
Early Warning
Notifications
Notification Logging
Notification Levels
Messaging
Vector Clock for Messages
One to Many
Message Channel Multiplexing
Unique Confirmation
Message Gateway
Message Queue
High Level Protocol
Categorized Messages